

Future Dunkers League 2022 Holiday Season

1 - SPARTANS Apkarian, K. Bahl, Avi Becker, Mason Hubbard, Jesse Kalkhande, Shay. Parsons, Leo Rollins, Patrick Williams, Ke'alohi



2-WOLVES Crook, William Harding, Charlie Mouw, Cameron Paull, Benjamin Schairer, Quinn Thiel, Tristan Wieseler, Zack Zintsmaster, A.



Fayne, Jake Niemiec, JP Serbinski, Joey Spilman, Dylan Strohkirch, Luca Vandlen, Ben. Weiner, Jack Zeitlin, Jordan 4 - SHOW/HM/D Berro, Ahmad DiTomasso, M. Faria, Jameson

Lowler, AJ

Marra, Harlow

Obioha, Chinua

Sherwood, Ethan

Sherwood, Henry



Boehm. Alexis

Boehm, Asher

Holland, Brennan

Holland, Cullen

Leibenath, Landon Morden, Jack

Prout, Lucas

Rozycki, Luke

- DRA

RAIDERS

6- RAIDERS
Drazin, Theodore
Hasselback-Frank, F
Lauer, Garrett
Magiera, Isabel
Stern, Isaac
Stern, Leo
Tobin, Asher
Tobin, Carson

MONDAY, NOV 7

6:20pm:	Draft 1
7:30pm	Draft 2

MONDAY, NOV 14

6:20pm:	3	VS	4
7:30pm	5	VS	6
BYE:	Теа	ams	1 & 2

MONDAY, NOV 21

6:20pm:	1	VS	5
7:30pm	2	vs	6
BYE:	Те	ams	3&4

MONDAY, NOV 28

6:20pm:	1 vs 4
7:30pm	2 vs 3
BYE:	Teams 5 & 6

MONDAY, DEC 5

6:00pm	4	vs	6	
6:50pm	2	vs	5	
7:40pm	_	vs	-	
End of Regular Season				

MONDAY, DEC 12

Playoffs Playoff schedule will be posted on Tuesday, Dec 6

MONDAY, DEC 19

Championship Games 6:20 Teams TBD 7:30 Teams TBD

League Directory

Director: Geo Thomas Phone: 248-506-8376 Email: geothomas4444@gmail.com Website: motorcityevolution.com



Please notify league office if your child will be missing a game.

Visit our LEAGUE RESULTS page on the MCE website for stats, pics and standings



LEAGUE RULES

Games are four, seven minute quarters with a running clock

Unless an injury occurs, subs are only made at the end of each quarter

Teams will play younger players in 1st and 3rd quarters. Older players in 2nd and 4th quarters.

Unless a team only has four, no player can play the entire game and every player must play two quarters.

Players cannot steal the ball until the 4th quarter. Pressing is not allowed until the last 2:00 of 4Q.

Players cannot foul out and there is no 3-second rule enforced.

